

STATE OF NEW YORK

2450

2025-2026 Regular Sessions

IN SENATE

January 17, 2025

Introduced by Sen. COMRIE -- read twice and ordered printed, and when printed to be committed to the Committee on Mental Health

AN ACT to amend the mental hygiene law, in relation to gaming disorders

The People of the State of New York, represented in Senate and Assembly, do enact as follows:

1 Section 1. Section 1.03 of the mental hygiene law is amended by adding
2 a new subdivision 60 to read as follows:

3 60. "Gaming disorder" means a disorder due to addictive behavior, as
4 defined in the most recent edition of the international classification
5 of diseases (ICD), published by the World Health Organization.

6 § 2. This act shall take effect immediately.

EXPLANATION--Matter in italics (underscored) is new; matter in brackets
[-] is old law to be omitted.

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