

# STATE OF NEW YORK

8886

## IN SENATE

January 13, 2026

Introduced by Sen. ADDABBO -- read twice and ordered printed, and when printed to be committed to the Committee on Rules

AN ACT to amend the general municipal law, in relation to electronic bell jar games; to amend a chapter of the laws of 2025 amending the general municipal law relating to electronic bell jar games, as proposed in legislative bills numbers S. 6351-B and A. 7475-B, in relation to the legislative finding and purpose and the effectiveness thereof

The People of the State of New York, represented in Senate and Assembly, do enact as follows:

1 Section 1. Section 1 of a chapter of the laws of 2025 amending the  
2 general municipal law relating to electronic bell jar games, as proposed  
3 in legislative bills numbers S. 6351-B and A. 7475-B, is amended to read  
4 as follows:

5 Section 1. Legislative findings and purpose. 1. The legislature hereby  
6 finds that:

7 (a) bell jar games are a popular and profitable fundraising mechanism  
8 for bona fide not-for-profit organizations across the state, generating  
9 millions of dollars in net revenues for charitable purposes every year;

10 (b) [~~authorized~~] organizations that offer bell jars and other games of  
11 chance must meet strict standards established by the New York state  
12 general municipal law and the New York state gaming commission, includ-  
13 ing receiving a license to conduct charitable gaming activities; and

14 (c) while other types of gaming in New York state have continued to  
15 expand and improve, the operation of charitable gaming activities has  
16 largely remained the same over the last several decades.

17 2. (a) For the aforementioned reasons, the legislature hereby declares  
18 that [~~authorized~~] veteran organizations and volunteer fire companies  
19 licensed [~~by the New York state gaming commission~~] to conduct charitable  
20 gaming would greatly benefit from the ability to operate electronic bell  
21 jar vending machines, which display and dispense pre-printed bell jar  
22 tickets that have predetermined winners and predetermined values for  
23 prizes, in order to help increase charitable gaming profits across the  
24 state and attract more members to join such organizations; and

EXPLANATION--Matter in italics (underscored) is new; matter in brackets  
[-] is old law to be omitted.

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1 (b) Provided further, the legislature also declares that this legis-  
2 lation includes appropriate safeguards to ensure that electronic bell  
3 jar vending machines remain a limited and controlled fundraising tool,  
4 distinct from video lottery terminals or slot machines in design and  
5 function. The machines authorized herein may only be operated by  
6 licensed ~~[and authorized]~~ veteran organizations and volunteer fire  
7 companies, are limited pursuant to the provisions of subdivision 6 of  
8 section 195-c of the general municipal law in order to prohibit casino-  
9 like gaming parlors, and are ~~[primarily]~~ solely for use by members of  
10 such ~~[authorized]~~ veteran organizations and volunteer fire companies.

11 § 2. Subdivision 3-a of section 186 of the general municipal law, as  
12 amended by a chapter of the laws of 2025 amending the general municipal  
13 law relating to electronic bell jar games, as proposed in legislative  
14 bills numbers S. 6351-B and A. 7475-B, is amended and four new subdivi-  
15 sions 2-a, 22, 23, and 24 are added to read as follows:

16 2-a. "Commission" means the New York state gaming commission.

17 3-a. "Bell jars" shall mean and include those games in which a partic-  
18 ipant shall draw a card from a jar, vending machine, including an elec-  
19 tronic bell jar vending machine, or other suitable device or container  
20 which contains numbers, colors or symbols that are covered and which,  
21 when uncovered, may reveal that a prize shall be awarded on the basis of  
22 a designated winning number, color or symbol or combination of numbers,  
23 colors or symbols. Bell jars shall also include seal cards, coin boards,  
24 event games, and merchandise boards. ~~[An electronic bell jar vending  
25 machine shall track the sales of tickets and any other information as  
26 required by the commission and report such sales and other information  
27 to the commission, use electronic features to display and dispense pre-  
28 printed bell jar tickets, and may include audio and video features to  
29 display information about a ticket being dispensed, provided that such  
30 features shall not affect the outcome of the game.]~~

31 22. "Gaming facility" means any commercial casino licensed pursuant to  
32 article thirteen of the racing, pari-mutuel wagering and breeding law,  
33 or a video lottery gaming facility operating pursuant to article thir-  
34 ty-four of the tax law. Locations of such facilities shall be those  
35 identified by the commission.

36 23. "Veteran organization" means a members-only organization compris-  
37 ing veterans and their family members, where the organization's focus is  
38 on the support of and advocacy for veterans and military service members  
39 and that is licensed to operate bell jar games as of November thirtieth,  
40 two thousand twenty-five and shall not include any auxiliary organiza-  
41 tions.

42 24. "Volunteer fire company" shall mean a fire company as defined in  
43 subdivision two of section three of the volunteer firefighters' benefit  
44 law, and whose members provide firefighting services on a volunteer  
45 basis.

46 § 3. Subdivision 9 of section 188-a of the general municipal law, as  
47 amended by a chapter of the laws of 2025 amending the general municipal  
48 law relating to electronic bell jar games, as proposed in legislative  
49 bills numbers S. 6351-B and A. 7475-B, is amended to read as follows:

50 9. (a) The commission shall have the power to approve and establish a  
51 standard set of games of chance equipment and shall by its rules and  
52 regulations prescribe the manner in which such equipment is to be  
53 reproduced and distributed to licensed authorized organizations. The  
54 sale or distribution to a licensed authorized organization of any equip-  
55 ment other than that contained in the standard set of games of chance  
56 equipment shall constitute a violation of this section.

1 (b) [~~After the effective date of this paragraph, no~~] No electronic  
2 bell jar vending machine shall be sold, leased, distributed, installed,  
3 or operated by any manufacturer, distributor, or charitable organization  
4 until such machine has been approved by the commission. No electronic  
5 bell jar vending machine shall be approved by the commission unless the  
6 operation of the game demonstrates that there is a finite probability  
7 basis of having a predetermined quantity of chances among which there is  
8 a predetermined quantity of winners that pay a fixed and predetermined  
9 value of prizes, regardless of the symbols that are used or how those  
10 symbols are displayed on pre-printed bell jar tickets.

11 (c) The commission shall promulgate such rules and regulations as [~~may~~  
12 ~~be~~] the commission deems necessary for the approval and implementation  
13 of electronic bell jar vending machine gaming. The commission may  
14 revoke, suspend, or condition approval of an electronic bell jar vending  
15 machine. [~~Upon request for authorization, the commission shall approve~~  
16 ~~or deny such request within thirty days.~~] If the commission denies such  
17 request for approval, it shall provide the reasons for such determi-  
18 nation.

19 § 4. Subdivision 3 of section 189 of the general municipal law, as  
20 amended by a chapter of the laws of 2025 amending the general municipal  
21 law relating to electronic bell jar games, as proposed in legislative  
22 bills numbers S. 6351-B and A. 7475-B, is amended to read as follows:

23 3. No authorized organization licensed under the provisions of this  
24 article shall purchase, lease, or receive any supplies or equipment  
25 specifically designed or adapted for use in the conduct of games of  
26 chance from other than a supplier licensed by the commission or from  
27 another authorized organization. Lease terms and conditions shall be  
28 subject to rules and regulations promulgated by the commission. The  
29 provisions of this article shall not be construed to authorize or permit  
30 an authorized organization to engage in the business of leasing games of  
31 chance, supplies, or equipment. Furthermore, no organization shall  
32 purchase bell jar tickets or deals of bell jar tickets, or purchase  
33 [~~or~~], lease or utilize any electronic bell jar vending machine, from any  
34 other person or organization other than those specifically authorized  
35 under sections one hundred ninety-five-n and one hundred ninety-five-o  
36 of this article.

37 § 5. The opening paragraph of section 189-a of the general municipal  
38 law, as amended by a chapter of the laws of 2025 amending the general  
39 municipal law relating to electronic bell jar games, as proposed in  
40 legislative bills numbers S. 6351-B and A. 7475-B, is amended to read as  
41 follows:

42 No person, firm, partnership, corporation or organization, shall sell  
43 or distribute supplies or equipment specifically designed or adapted for  
44 use in conduct of games of chance without having first obtained a  
45 license therefor upon written application made, verified and filed with  
46 the commission in the form prescribed by the rules and regulations of  
47 the commission. As a part of its determination concerning the appli-  
48 cant's suitability for licensing as a games of chance supplier, the  
49 commission shall require the applicant to furnish to the commission two  
50 sets of fingerprints. Such fingerprints shall be submitted to the divi-  
51 sion of criminal justice services for a state criminal history record  
52 check, as defined in subdivision one of section three thousand thirty-  
53 five of the education law, and may be submitted to the federal bureau of  
54 investigation for a national criminal history record check. Manufactur-  
55 ers of bell jar tickets shall be considered suppliers of such equipment.  
56 In each such application for a license under this section shall be stat-

1 ed the name and address of the applicant; the names and addresses of its  
2 officers, directors, shareholders or partners; the amount of gross  
3 receipts realized on the sale and rental of games of chance supplies and  
4 equipment to duly licensed authorized organizations during the last  
5 preceding calendar or fiscal year, and such other information as shall  
6 be prescribed by such rules and regulations. The fee for such license  
7 shall be a sum equal to twenty-five dollars plus an amount equal to two  
8 per centum of the gross sales and rentals, if any, of games of chance  
9 equipment and supplies to authorized organizations or authorized games  
10 of chance lessors by the applicant during the preceding calendar year,  
11 or fiscal year if the applicant maintains their accounts on a fiscal  
12 year basis; provided, however, that for manufacturers of electronic bell  
13 jar vending machines, the fee for such license shall be an additional  
14 one thousand dollars. No license granted pursuant to the provisions of  
15 this section shall be effective for a period of more than one year.

16 § 6. Section 195-c of the general municipal law, as amended by a chap-  
17 ter of the laws of 2025 amending the general municipal law relating to  
18 electronic bell jar games, as proposed in legislative bills numbers S.  
19 6351-B and A. 7475-B, is amended to read as follows:

20 § 195-c. Persons operating games; equipment; expenses; compensation.  
21 1. No person shall operate any game of chance under any license issued  
22 under this article except a bona fide member of the authorized organiza-  
23 tion to which the license is issued, or a bona fide member of an organ-  
24 ization or association which is an auxiliary to the licensee or a bona  
25 fide member of an organization or association of which such licensee is  
26 an auxiliary or a bona fide member of an organization or association  
27 which is affiliated with the licensee by being, with it, auxiliary to  
28 another organization or association. Nothing herein shall be construed  
29 to limit the number of games of chance licensees for whom such persons  
30 may operate games of chance nor to prevent non-members from assisting  
31 the licensee in any activity other than managing or operating games. No  
32 game of chance shall be conducted with any equipment except such as  
33 shall be owned or leased by the authorized organization so licensed or  
34 used without payment of any compensation therefor by the licensee.  
35 However, in no event shall bell jar tickets be transferred from one  
36 authorized organization to another, with or without payment of any  
37 compensation thereof. The head or heads of the authorized organization  
38 shall upon request certify, under oath, that the persons operating any  
39 game of chance are bona fide members of such authorized organization,  
40 auxiliary or affiliated organization. Upon request by an officer or the  
41 department any such person involved in such games of chance shall certi-  
42 fy that they have no criminal record. No items of expense shall be  
43 incurred or paid in connection with the conducting of any game of chance  
44 pursuant to any license issued under this article except those that are  
45 reasonable and are necessarily expended for games of chance supplies and  
46 equipment, prizes, security personnel, stated rental if any, bookkeeping  
47 or accounting services according to a schedule of compensation  
48 prescribed by the commission, janitorial services and utility supplies  
49 if any, and license fees, and the cost of bus transportation, if author-  
50 ized by such clerk or department. No commission, salary, compensation,  
51 reward or recompense shall be paid or given to any person for the sale  
52 or assisting with the sale of raffle tickets.

53 2. For the purpose of the sale of tickets for the game of raffle, the  
54 term "operate" shall not include the sale of such tickets by persons of  
55 lineal or collateral consanguinity to members of an authorized organiza-  
56 tion licensed to conduct a raffle.

1 3. Each electronic bell jar vending machine that has been approved by  
2 the commission pursuant to paragraph (b) of subdivision nine of section  
3 one hundred eighty-eight-a of this article shall do the following:

4 (a) read a barcode or similar form of encryption or marking on the  
5 pre-printed bell jar ticket;

6 (b) reveal results;

7 (c) verify if a bell jar ticket is redeemable for a prize;

8 (d) electronically aggregate winning prizes for continued play;

9 (e) produce a voucher for prize redemption or proof of purchase;

10 (f) track the sales of tickets and any other information as required  
11 by the commission and report such sales and other information to the  
12 commission;

13 (g) prohibit spinning reels or other representations or audiovisual  
14 features that mimic a video lottery terminal or slot machine;

15 (h) prohibit any electronic user interface that mimics a video slot  
16 machine;

17 (i) prohibit free plays, bonus games, multipliers, jackpots; provided,  
18 however, that for purposes of this paragraph, the prohibition on  
19 "jackpots" shall not include prizes that may be won on the bell jar  
20 ticket itself, subject to limitations set forth in regulations promul-  
21 gated by the commission, discounts, promotions, special offers, or simi-  
22 lar incentives to initiate or prolong player engagement;

23 (j) prohibit any feature that simulates skill or allows player input  
24 to influence the outcome of a predetermined result;

25 (k) prohibit the display of near-miss outcomes that may mislead a  
26 player into believing a win was narrowly missed; ~~and~~

27 (l) track the sales of tickets and any other information as required  
28 by the commission and report such sales and other information to the  
29 commission;

30 (m) use electronic features to display and dispense pre-printed bell  
31 jar tickets; and

32 (n) limit the speed of play to prevent rapid successive wagering as  
33 required by regulations promulgated by the commission.

34 3-a. Each electronic bell jar vending machine that has been approved  
35 by the commission pursuant to paragraph (b) of subdivision nine of  
36 section one hundred eighty-eight-a of this article may include audio and  
37 video features to display information about a ticket being dispensed,  
38 provided that such features shall not affect the outcome of the game.

39 4. The following information shall be displayed by each electronic  
40 bell jar vending machine:

41 (a) the total number of tickets in each deal;

42 (b) the price of each ticket;

43 (c) the number and amount of prizes in each deal;

44 (d) the number of winners per ticket and its respective winning  
45 numbers or symbols;

46 (e) the name of the game;

47 (f) the name or logo of the manufacturer of the tickets and the elec-  
48 tronic bell jar vending machine;

49 (g) the compulsive gambling hotline telephone number for the state of  
50 New York; and

51 (h) notification that only individuals eighteen years of age or older  
52 may use an electronic bell jar vending machine.

53 5. If a voucher is produced by an electronic bell jar vending machine  
54 for prize redemption, the following information shall appear on such  
55 voucher:

56 (a) the aggregate prize amount payable to the player;

1 (b) the device number or other identification method for the vending  
2 machine that produced such voucher;

3 (c) the date and time that such voucher was printed;

4 (d) the sequential number or other identification method of such  
5 voucher;

6 (e) an identification number, barcode or similar form of encryption  
7 that may be used to validate the prize amount payable to the player; and

8 (f) the period of time during which unused tickets or prize amounts  
9 must be claimed.

10 6. (a) ~~[For the purposes of this subdivision, the following terms~~  
11 ~~shall have the following meanings:~~

12 ~~(i) "Active local member" shall mean an individual who participates in~~  
13 ~~the activities of an authorized organization and resides within the~~  
14 ~~county where the authorized organization is located or an adjoining~~  
15 ~~county, as defined by rules promulgated by the commission.~~

16 ~~(ii) "Existing authorized organization" shall mean an authorized~~  
17 ~~organization that was licensed to conduct games of chance prior to the~~  
18 ~~effective date of this subdivision.~~

19 ~~(iii) "New authorized organization" shall mean an authorized organiza-~~  
20 ~~tion that is first licensed to conduct games of chance on or after the~~  
21 ~~effective date of this subdivision.~~

22 ~~(iv) "Gaming facility" shall mean any commercial casino, video lottery~~  
23 ~~terminal facility, or tribal gaming facility operating pursuant to state~~  
24 ~~or federal law. Locations of such facilities shall be those identified~~  
25 ~~by the commission.~~

26 ~~(b)]~~ The maximum number of electronic bell jar vending machines that  
27 ~~[an existing authorized]~~ a veteran organization or volunteer fire compa-  
28 ny may operate shall be determined ~~[based upon the number of its active~~  
29 ~~local members, as follows:~~

30 ~~(i) An existing authorized organization with fewer than fifty active~~  
31 ~~local members may operate a maximum number of one electronic bell jar~~  
32 ~~vending machine;~~

33 ~~(ii) An existing authorized organization with fifty or more but fewer~~  
34 ~~than one hundred active local members may operate a maximum of two elec-~~  
35 ~~tronic bell jar vending machines;~~

36 ~~(iii) An existing authorized organization with one hundred or more~~  
37 ~~active local members but fewer than two hundred active local members may~~  
38 ~~operate a maximum of three electronic bell jar vending machines;~~

39 ~~(iv) An existing authorized organization with two hundred or more but~~  
40 ~~fewer than three hundred active local members may operate a maximum of~~  
41 ~~four electronic bell jar vending machines; and~~

42 ~~(v) An existing authorized organization with three hundred or more~~  
43 ~~active local members may operate a maximum of five electronic bell jar~~  
44 ~~vending machines.~~

45 ~~(c) A new authorized organization may operate a maximum of one elec-~~  
46 ~~tronic bell jar vending machine.~~

47 ~~(d) (i) For any authorized organization at a premises located within~~  
48 ~~fifteen miles of any gaming facility, the maximum number of electronic~~  
49 ~~bell jar vending machines that may be operated shall be one, notwith-~~  
50 ~~standing the provisions of paragraph (b) of this subdivision; provided~~  
51 ~~however, that this limitation shall not apply to gaming facilities~~  
52 ~~located within cities with a population of one million or more as of the~~  
53 ~~latest federal decennial census.~~

54 ~~(ii) For any authorized organization at a premises located more than~~  
55 ~~fifteen miles but not more than twenty-five miles from any gaming facil-~~  
56 ~~ity, the maximum number of electronic bell jar vending machines that may~~

1 ~~be operated shall be three, notwithstanding the provisions of paragraph~~  
2 ~~(b) of this subdivision.~~

3 ~~(iii)]~~ by the commission, but shall in no event exceed three machines.

4 (b) (i) The use of an electronic bell jar vending machine shall not be  
5 approved or permitted in any location restricted by a compact between an  
6 Indian tribe and the state of New York, as determined by the commission.

7 (ii) In cities with a population of one million or more as of the  
8 latest federal decennial census, the following geographic considerations  
9 shall apply, notwithstanding any other provision of this paragraph or  
10 paragraph ~~(b)]~~ (a) of this subdivision:

11 For any ~~authorized]~~ veteran organization or volunteer fire company at  
12 a premises located within two thousand five hundred feet of any gaming  
13 facility, the maximum number of electronic bell jar vending machines  
14 that may be operated shall be one. The commission shall establish proce-  
15 dures for measuring such distance. For any ~~authorized]~~ veteran organ-  
16 ization or volunteer fire company at a premises located more than two  
17 thousand five hundred feet but not more than one mile from any gaming  
18 facility, the maximum number of electronic bell jar vending machines  
19 that may be operated shall be ~~[one for new authorized organizations. For~~  
20 ~~existing authorized organizations within this zone, the maximum number~~  
21 ~~of electronic bell jar vending machines shall be]~~ two, provided that the  
22 commission, in authorizing such machines, considers local market condi-  
23 tions and the objectives of preventing market oversaturation. For any  
24 ~~authorized]~~ veteran organization or volunteer fire company at a prem-  
25 ises located more than one mile from any gaming facility, the maximum  
26 number of electronic bell jar vending machines shall be ~~[determined in~~  
27 ~~accordance with paragraphs (b) and (c) of this subdivision]~~ three,  
28 provided that the commission shall retain the discretion to impose  
29 stricter limitations based on local density of ~~authorized]~~ veteran  
30 organizations and/or volunteer fire companies operating such machines,  
31 potential impact on existing gaming facilities, and ~~[other local market~~  
32 ~~conditions specific to such city]~~ the determination of the commission of  
33 what will best serve public convenience, consistent with the objectives  
34 set forth in paragraph ~~(e)]~~ (c) of this subdivision. The commission  
35 shall, by rule or regulation, further define the methodology for assess-  
36 ing local density and market conditions within such cities and may  
37 establish specific zones or areas where the placement of electronic bell  
38 jar vending machines is further limited or requires enhanced review, to  
39 ensure the responsible integration of such charitable gaming opportu-  
40 nities.

41 ~~(iv)]~~ (iii) The commission shall have the authority to establish, by  
42 rule or regulation, specific proximity zones around gaming facilities  
43 and to modify the limitations provided in subparagraphs (i)~~]~~ and  
44 (ii)~~]~~ and (iii)] of this paragraph based upon ~~[local market conditions]~~  
45 the determination of the commission of what will best serve public  
46 convenience, potential impact on existing gaming facilities, and the  
47 need to prevent loss of employment at such facilities, provided that any  
48 such modification shall be consistent with the objective of supporting  
49 charitable fundraising while maintaining the existing gaming landscape  
50 and preventing market oversaturation; provided however, that any such  
51 modification shall constitute only a reduction of the thresholds estab-  
52 lished by this subdivision.

53 ~~(e)]~~ (c) (i) Notwithstanding any other provision of this ~~subdivi-~~  
54 ~~sion]~~ article, the commission shall have the discretion to determine the  
55 number of electronic bell jar vending machines that may be operated by  
56 any ~~authorized]~~ veteran organization or volunteer fire company, and the

1 location of such machines; provided, however, that such number of  
2 machines shall not exceed the limits established in this subdivision.  
3 Such discretion shall be exercised to ensure that the introduction and  
4 operation of electronic bell jar vending machines occurs exclusively to  
5 the fundraising capabilities of legitimate [~~charitable~~] veteran organ-  
6 izations or volunteer fire companies while maintaining the stability of  
7 existing regulated gaming sectors and revenue to the state, and avoiding  
8 any loss of employment at existing gaming facilities.

9 (~~ii~~) [~~The commission may require periodic reporting or verification of~~  
10 ~~active local membership to ensure ongoing compliance with eligibility~~  
11 ~~requirements and may take enforcement action in cases of material~~  
12 ~~misrepresentation or sustained noncompliance. The commission may also~~  
13 ~~take into consideration reasonable and periodic fluctuations in member-~~  
14 ~~ship to avoid requiring the removal or retirement of electronic bell jar~~  
15 ~~vending machines due to temporary or minimal decreases in membership.~~

16 (~~iii~~) The commission shall deny, revoke, or limit the number of elec-  
17 tronic bell jar vending machines [~~an authorized~~] a veteran organiza-  
18 or volunteer fire company may operate if [~~it~~] the commission determines  
19 that such organization has been established, structured, or is being  
20 utilized, directly or indirectly, to obtain a greater number of machines  
21 than otherwise would be permitted. This consideration includes, but is  
22 not limited to, the creation of subsidiary entities, shell organiza-  
23 tions, or any other arrangement where the facts and circumstances indi-  
24 cate an intent to circumvent the limitations set forth in this subdivi-  
25 sion. The commission is empowered to scrutinize the governance,  
26 operational control, and financial interdependence of organizations to  
27 make such determinations.

28 [~~iv~~] (~~iii~~) The co-siting or joint housing of multiple [~~authorized~~]  
29 veteran organizations and/or volunteer fire companies at a single prem-  
30 ises or contiguous premises for the primary purpose of increasing the  
31 aggregate number of electronic bell jar vending machines at such  
32 location beyond what would otherwise be permitted for a single [~~author-~~  
33 ~~ized~~] veteran organization or volunteer fire company operating at such  
34 premises is prohibited, unless explicitly authorized by the commission  
35 upon a finding that such arrangement is consistent with the public  
36 interest and the objectives of this article. The commission shall  
37 promulgate rules and regulations to effectuate this provision, consider-  
38 ing factors such as shared operational control, membership overlap, and  
39 the primary purpose of the co-siting arrangement.

40 7. The commission shall promulgate such rules and regulations as may  
41 be necessary for the implementation of electronic bell jar vending  
42 machine gaming in accordance with the provisions of this section,  
43 including, but not limited to, the [~~verification of active local member-~~  
44 ~~ship numbers and~~] assessment of proximity to gaming facilities.

45 8. The commission shall promulgate such rules and regulations as the  
46 commission may deem necessary to ensure that electronic bell jar vending  
47 machines are only accessible to bona fide members of the veterans organ-  
48 ization or bona fide members of the volunteer fire company. Such  
49 machines shall not be accessible to the public or to any individual who  
50 is not a bona fide member of such organization or company; provided,  
51 however, that the commission may authorize the use of such machines at  
52 each veteran organization's or volunteer fire company's fundraising  
53 events on no more than four occasions per calendar year, at which time  
54 such machines may be made accessible to individuals who are not bona  
55 fide members, subject to such supervision and safeguards as the commis-

1 sion may require, including measures to ensure that no individual under  
2 the age of eighteen participates.

3 § 7. Subdivisions 1, 4, and 5 of section 195-o of the general municip-  
4 pal law, as amended by a chapter of the laws of 2025 amending the gener-  
5 al municipal law relating to electronic bell jar games, as proposed in  
6 legislative bills numbers S. 6351-B and A. 7475-B, are amended and a new  
7 subdivision 5-a is added to read as follows:

8 1. Distribution; distributors. Any distributor licensed in accordance  
9 with section one hundred eighty-nine-a of this article to distribute  
10 bell jar tickets or electronic bell jar vending machines shall purchase  
11 such tickets and vending machines only from licensed manufacturers and  
12 may manufacture coin boards and merchandise boards only as authorized in  
13 subdivision one-a of this section. Licensed distributors of bell jar  
14 tickets [~~and electronic bell jar vending machines~~] shall sell such tick-  
15 ets and vending machines only to not-for-profit, charitable or religious  
16 organizations registered by the commission and shall sell, lease or  
17 otherwise distribute electronic bell jar vending machines only to eligi-  
18 ble veteran organizations or volunteer fire companies as set forth in  
19 this article. Any licensed distributor who willfully violates the  
20 provisions of this section shall: (a) upon such first offense, have  
21 their license suspended for a period of thirty days; (b) upon such  
22 second offense, participate in a hearing to be conducted by the commis-  
23 sion, and surrender their license for such period as recommended by the  
24 commission; and (c) upon such third or subsequent offense, have their  
25 license suspended for a period of one year and shall be guilty of a  
26 class E felony. Any unlicensed distributor who violates this section  
27 shall be guilty of a class E felony.

28 4. Invoices; agreements. (a) A distributor shall supply with each sale  
29 of a bell jar product an itemized invoice showing the distributor's name  
30 and address, the purchaser's name, address, and license number, the date  
31 of the sale, the account number identifying the sale from the manufac-  
32 turer to distributor and the account number identifying the sale from  
33 the distributor to the licensed organization, and the description of the  
34 deals, including the form number, the serial number and the ideal gross  
35 from every deal of bell jar or similar game.

36 (b) Prior to the sale, lease, or distribution of an electronic bell  
37 jar vending machine to [~~an authorized~~] a veteran organization or volun-  
38 teer fire company, the distributor or manufacturer shall provide the  
39 contract or agreement for such sale, lease or distribution to the  
40 commission for approval and any modification to such contract or agree-  
41 ment thereafter. Such contract or agreement shall show, at minimum:

42 (i) the name and address of the [~~authorized~~] veteran organization or  
43 volunteer fire company;

44 (ii) the date of sale, lease or distribution;

45 (iii) the serial number of each such machine;

46 (iv) the material terms and conditions of such contract or agreement;

47 and

48 (v) any additional information as the commission may require.

49 (c) The commission may promulgate rules and regulations relating to  
50 the terms of any contract or agreement for the sale, lease, or distrib-  
51 ution of an electronic bell jar vending machine to [~~an authorized~~] a  
52 veteran organization or volunteer fire company, including, but not  
53 limited to, regulations to ensure that revenue from play on such  
54 machines appropriately benefits the veteran organization and does not,  
55 instead, primarily or unduly benefit any other entity, including the  
56 distributor or manufacturer. The commission [~~shall~~], in its sole

1 ~~discretion, may~~ approve or deny such contract or agreement [~~within thirty~~  
2 ~~days of receipt~~] and any material modification to such contract or  
3 agreement thereafter. If the commission denies approval for such  
4 contract, agreement or modification, it shall provide the reasons for  
5 such determination.

6 5. Reports. A distributor shall report quarterly to the gaming commis-  
7 sion, on a form prescribed by the gaming commission, its sales of each  
8 type of bell jar deal or tickets and electronic bell jar vending  
9 machines. This report shall be filed quarterly on or before the twenti-  
10 eth day of the month succeeding the end of the quarter in which the sale  
11 was made. The [~~gaming~~] commission may require that a distributor submit  
12 the quarterly report and invoices required by this section via electron-  
13 ic media or electronic data transfer.

14 5-a. Any costs of the commission necessary to maintain regulatory  
15 control over electronic bell jar machines shall be assessed annually on  
16 distributors of electronic bell jar machines in proportion to the number  
17 of such machines that have been distributed that are operational at any  
18 point in such year. Each distributor shall pay the amount assessed  
19 against it within thirty days after the date of the notice of assessment  
20 from the commission.

21 § 8. Subdivision 3 of section 195-q of the general municipal law, as  
22 added by a chapter of the laws of 2025 amending the general municipal  
23 law relating to electronic bell jar games, as proposed in legislative  
24 bills numbers S. 6351-B and A. 7475-B, is amended to read as follows:

25 3. (a) [~~An authorized~~] A veteran organization or volunteer fire compa-  
26 ny may [~~only~~] operate electronic bell jar vending machines only on prem-  
27 ises that it owns or leases. All such locations must be identified by  
28 the veteran organization or volunteer fire company and approved by the  
29 commission prior to the placement of any electronic bell jar machine at  
30 those premises.

31 (b) [~~An authorized~~] A veteran organization or volunteer fire company  
32 may operate no more machines than the number permitted in [~~subdivision~~  
33 ~~six of~~] section one hundred ninety-five-c of this article.

34 (c) No [~~authorized~~] veteran organization or volunteer fire company  
35 shall operate an electronic bell jar vending machine unless [~~it~~] such  
36 veteran organization or volunteer fire company is a [~~games of chance~~]  
37 games-of-chance licensee authorized by the commission to operate an  
38 electronic bell jar vending machine. The commission may promulgate  
39 rules and regulations as [~~may be~~] the commission deems necessary for the  
40 approval of [~~an authorized~~] a veteran organization or volunteer fire  
41 company to operate an electronic bell jar vending machine. [~~The commis-~~  
42 ~~sion may revoke, suspend, or condition such approval. The commission~~  
43 ~~shall approve or deny such request for such approval within thirty~~  
44 ~~days.~~] If the commission denies such request, it shall provide the  
45 reasons for such determination.

46 (d) The commission may authorize a veteran organization or volunteer  
47 fire company to operate electronic bell jar games only if such veteran  
48 organization or volunteer fire company was licensed to operate bell jar  
49 games as of November thirtieth, two thousand twenty-five.

50 (e) Each electronic bell jar vending machine shall generate sales  
51 reports and such other information that the commission may direct by  
52 regulation. The commission shall have access to the server of each  
53 electronic bell jar vending machine for the purpose of monitoring and  
54 auditing at no cost to the state.

1 [~~e~~] (f) Any unclaimed funds or tickets left in any electronic bell  
2 jar vending machine shall be retained by the authorized organization and  
3 reported as net proceeds.

4 § 9. A chapter of the laws of 2025 amending the general municipal law  
5 relating to electronic bell jar games, as proposed in legislative bills  
6 numbers S. 6351-B and A. 7475-B, is amended by adding a new section 9-a  
7 to read as follows:

8 § 9-a. The provisions of this act are not severable from each other  
9 and are intended to be integrated with and integral to the whole. If any  
10 portion of this act is held by a court to be void or unenforceable then  
11 the remaining provisions of this act shall also be deemed void and un-  
12 enforceable.

13 § 10. Section 10 of a chapter of the laws of 2025 amending the general  
14 municipal law relating to electronic bell jar games, as proposed in  
15 legislative bills numbers S. 6351-B and A. 7475-B, is amended to read as  
16 follows:

17 § 10. This act shall take effect [~~immediately~~] one year after it shall  
18 have become a law. Effective immediately, the addition, amendment  
19 and/or repeal of any rule or regulation necessary for the implementation  
20 of this act on its effective date are authorized to be made on or before  
21 such date.

22 § 11. This act shall take effect immediately; provided, however,  
23 sections one, two, three, four, five, six, seven, eight, and nine of  
24 this act shall take effect on the same date and in the same manner as a  
25 chapter of the laws of 2025 amending the general municipal law relating  
26 to electronic bell jar games, as proposed in legislative bills numbers  
27 S. 6351-B and A. 7475-B, takes effect.