# STATE OF NEW YORK

2625

2023-2024 Regular Sessions

# IN ASSEMBLY

January 26, 2023

Introduced by M. of A. VANEL -- read once and referred to the Committee on Mental Health

AN ACT to amend the mental hygiene law, in relation to gaming disorders

**The People of the State of New York, represented in Senate and Assembly, do enact as follows:**

Section 1. Section 1.03 of the mental hygiene law is amended by adding a new subdivision 60 to read as follows:

**60. "Gaming disorder" means a disorder due to addictive behavior, as defined in the most recent edition of the international classification of diseases (ICD), published by the World Health Organization.**

§ 2. This act shall take effect immediately.

EXPLANATION--Matter in *italics* (underscored) is new; matter in brackets [-] is old law to be omitted.

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