

# STATE OF NEW YORK

9449--A

## IN ASSEMBLY

March 7, 2022

Introduced by M. of A. PRETLOW -- read once and referred to the Committee on Racing and Wagering -- committee discharged, bill amended, ordered reprinted as amended and recommitted to said committee

AN ACT to amend the racing, pari-mutuel wagering and breeding law, in relation to issuing temporary permits to certain fantasy sports operators

The People of the State of New York, represented in Senate and Assembly, do enact as follows:

1 Section 1. Subdivision 2 of section 1402 of the racing, pari-mutuel  
2 wagering and breeding law, as added by chapter 237 of the laws of 2016,  
3 is amended and subdivision 1 is amended by adding a new paragraph (c) to  
4 read as follows:

5 (c) Additional interactive fantasy sports operators, who were not  
6 offering contests to persons located in New York prior to the tenth of  
7 November, two thousand fifteen, may apply for a temporary permit subject  
8 to approval by the gaming commission, provided that such operator meets  
9 all the requirements of this article.

10 2. The commission shall provide a temporary permit [~~to each operator~~  
11 ~~that was offering contests pursuant to paragraph (b) of subdivision one~~  
12 ~~of this section]~~ to allow [~~such operator to continue~~] an interactive  
13 fantasy sports operator to offer such contests, on a provisional basis,  
14 until such operator's application for registration has been approved or  
15 denied in accordance with section fourteen hundred three of this arti-  
16 cle, provided that such operator meets all the requirements in section  
17 fourteen hundred four of this article.

18 § 2. Subdivision 8 of section 1401 of the racing, pari-mutuel wagering  
19 and breeding law, as added by chapter 237 of the laws of 2016, is  
20 amended to read as follows:

21 8. "Interactive fantasy sports contest" or "contest" shall mean a game  
22 of skill wherein one or more contestants compete [~~against each other~~] by  
23 using their knowledge and understanding of athletic events and athletes  
24 to select and manage rosters of simulated players whose performance  
25 directly corresponds with the actual performance of human competitors on  
26 sports teams and in sports events.

27 § 3. This act shall take effect immediately.

EXPLANATION--Matter in italics (underscored) is new; matter in brackets  
[-] is old law to be omitted.

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