8820

IN ASSEMBLY

January 12, 2022

Introduced by M. of A. VANEL -- read once and referred to the Committee on Codes

AN ACT to amend the penal law, in relation to establishing certain offenses relating to crypto fraud

The People of the State of New York, represented in Senate and Assembly, do enact as follows:

1	Section 1. Title K of the penal law is amended by adding a new article
2	191 to read as follows:
3	ARTICLE 191
4	<u>CRYPTO FRAUD</u>
5	Section 191.00 Definitions.
б	191.05 Penalties.
7	<u>191.10 Virtual token fraud.</u>
8	<u>191.15 Illegal rug pulls.</u>
9	<u>191.20 Private key fraud.</u>
10	<u>191.25 Fraudulent failure to disclose interest in virtual</u>
11	tokens.
12	<u>§ 191.00 Definitions.</u>
13	For purposes of this article, the following terms shall have the
14	following meanings:
15	 "Virtual tokens" shall mean security tokens and stablecoins;
16	2. "Security tokens" shall mean any form of fungible and non-fungible
17	computer code by which all such forms of ownership of said computer code
18	is determined through verification of transactions or any derivative
19	method, and that is stored on a peer-to-peer computer network or any
20	other such computerized system or through any derivative means of stor-
21	age, and which conforms to one of the following:
22	(a) such class of virtual tokens are advertised by the developer or an
23	agent of the developer at the developer's direction to be bought and
24	sold for the purpose of profit, whether or not such purpose is adver-
25	tised as the sole purpose;
26	(b) such class of virtual tokens are reasonably understood by members
27	of the public to be bought and sold for the purpose of profit;

EXPLANATION--Matter in **italics** (underscored) is new; matter in brackets [-] is old law to be omitted.

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1	(c) the value of such class of virtual tokens is determined by the
2	supply and demand of the virtual token; and
3	(d) such class of virtual tokens: (i) are not pegged to an external
4	source, whether or not such external source is volatile, (ii) are pegged
5	to another virtual token, or (iii) such class of virtual tokens do not
б	employ technology which prevents large fluctuations in its price and
7	such technology fails to prevent the same;
8	3. "Stablecoin" shall mean any form of fungible and non-fungible
9	computer code by which all such forms of ownership of said computer code
10	is determined through verification of transactions or any derivative
11	method, and that is stored on a peer-to-peer computer network or any
12	other such computerized system or through any derivative means of stor-
13	age, and which conforms to all of the following:
14	(a) such class of virtual tokens are not advertised by the developer
15	or an agent of the developer at the developer's direction to be bought
16	and sold for the purpose of profit, whether or not such purpose is
17	advertised as the sole purpose;
18	(b) such class of virtual tokens cannot be reasonably understood by
19	members of the public to be bought and sold for the purpose of profit;
20	and
21	(c) the value of such class of virtual tokens is not determined by the
22	supply and demand of the class of virtual token; and
23	(d) such class of virtual tokens are pegged to an external source
24	other than another class of virtual tokens, whether or not such external
25	source is volatile, or such class of virtual tokens do employ technology
26	which prevents large fluctuations in its price and such technology
20 27	succeeds in preventing the same;
	4. "Class" shall mean a group of fungible or non-fungible tokens,
28	
29 30	irrespective of the amount created, that is intended by the developer to
	be:
31 22	(a) in the case of fungible tokens, valued and exchanged together; or (b) in the case of non fungible tokens, recorded as part of the same
32	(b) in the case of non-fungible tokens, regarded as part of the same
33 24	group of digital or physical items or valued together with the develop-
34 25	ers' other non-fungible tokens based on the fact that the non-fungible
35	tokens were created by a certain developer, taking into account the
36	developer's notoriety, sale volume, and how he or she is regarded within
37	virtual token communities;
38	5. "Developer" shall mean the person or persons, whether natural or
39	otherwise, and any agent or employee thereof who either create in whole
40	or in part, maintain in whole or in part, or own more than ten percent
41	of a class of virtual tokens utilizing any technical standard and who
42	offers them for purchase in the state of New York or, where the sale of
43	their tokens in the state of New York is prohibited, such person does
44	not use reasonable efforts to prevent such class of virtual tokens from
45	being made available for purchase in the state of New York;
46	6. "Technical standard" shall mean the rules that a class of virtual
47	tokens shall comply with in order to use the blockchain network or any
48	derivative means thereof;
49	7. "Non-fungible token" shall mean a virtual token used to denote on
50	the blockchain ownership of any digital or physical item or any deriva-
51	tive means thereof;
52	8. "Fungible token" shall mean any virtual token stored on the block-
53	chain other than non-fungible tokens;
54	9. "Own", "owning" and "ownership" shall mean the means by which
55	possession of a digital asset is noted on the blockchain or any deriva-

56 tive means thereof;

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1	10. "Token" shall mean the technical standard used to create a fungi-
2	ble or non-fungible piece of computer code;
3	11. "Wallet" shall mean a device, program, or service which stores the
4	public and/or private keys for virtual token transactions;
5	12. "Burning" shall mean any method of someone making tokens inacces-
б	sible to any person including himself or herself with the intention of
7	doing so;
8	13. "Rug pull" shall mean the act of a developer developing a class of
9	virtual tokens, owning more than ten percent of the supply of such class
10	of virtual tokens, and selling more than ten percent of the total supply
11	of such class of virtual tokens within a five-year period from the date
12	of the last sale of the same;
13	14. "Blockchain" shall mean any type of technology which stores code
14	on a database of which said database represents the record of trans-
15	actions that make up virtual tokens or any derivative technology; and
16	15. "Private key" shall mean the unique identifier of a wallet, or any
17	substantially similar analogue, that is paired with a publicly available
18	identifier and associated with an algorithm that is necessary to carry
19	out an encryption or decryption required to execute a transaction.
20	§ 191.05 Penalties.
21	Any person, partnership, corporation, company, trust or association,
22	developer, or any agent or employee thereof who violates the provisions
23	of this article shall be subject to a civil fine of not more than five
24	million dollars or imprisoned not more than twenty years, or both,
25	except that where such a person is a person other than a natural person,
26	a fine not exceeding twenty-five million dollars.
27	§ 191.10 Virtual token fraud.
28	A person, whether natural or otherwise, is guilty of virtual token
29	fraud when such person engages in deceptive or fraudulent practice with
30	the intent to deceive another in relation to the purchase, sale,
31	exchange, transfer, offering, storage, destruction, or any relevant act
32	related thereto of virtual tokens.
33	§ 191.15 Illegal rug pulls.
34	1. A developer, whether natural or otherwise, is guilty of illegal rug
35	pulls when such developer develops a class of virtual token and sells
36	more than ten percent of such tokens within five years from the date of
37	the last sale of such tokens.
38	2. This section shall not apply to non-fungible tokens where a devel-
39	oper has created less than one hundred non-fungible tokens that are
40	regarded as part of the same series or class of non-fungible tokens or
41	where such non-fungible tokens regarded as part of the same series or
42	class are valued at less than twenty thousand dollars at the time the
43	ruq pull occurs.
44	§ 191.20 Private key fraud.
45	1. A person, whether natural or otherwise, is guilty of private key
46	fraud when such person obtains or discloses to another person or misuses
47	another's private key without their affirmative consent, provided howev-
48	er that where the person created the private key, such a person shall
49	only be prohibited from disclosing to another or misusing the private
50	key without the owner of the private key's affirmative consent.
51	2. Consent is deemed affirmative only where it is obtained by a
52	request independent from any other request or information provided to
53	another, it is conspicuous, and it informs the person of the conse-
54	quences associated with disclosing their private key to another.
55	§ 191.25 Fraudulent failure to disclose interest in virtual tokens.

1	1. A developer of a class of virtual tokens is guilty of fraudulent
2	failure to disclose interest in virtual tokens when such developer does
3	not publicly and conspicuously disclose the number of tokens they own in
4	such class of virtual tokens they developed on the landing page of such
5	<u>developer's primary website.</u>
б	2. For the purposes of this section, the term developer shall not
7	include a person whether natural or otherwise, and any agent or employee
8	thereof who owns more than ten percent of a class of virtual tokens who
9	does not create or maintain, in whole or in part, a virtual token that
10	is offered for purchase in the state of New York.
11	§ 2. This act shall take effect on the thirtieth day after it shall
12	have become a law. Effective immediately, the addition, amendment and/or
13	repeal of any rule or regulation necessary for the implementation of
14	this act on its effective date are authorized to be made and completed
15	on or before such effective date.