## 6184

2013-2014 Regular Sessions

IN ASSEMBLY

March 15, 2013

Introduced by M. of A. CUSICK -- read once and referred to the Committee on Codes

AN ACT to amend the penal law, in relation to arson in the first degree

PEOPLE OF THE STATE OF NEW YORK, REPRESENTED IN SENATE AND ASSEM-THE BLY, DO ENACT AS FOLLOWS:

Section 1. Section 150.20 of the penal law, as amended by chapter 1 950 2 of the laws of 1984, is amended to read as follows: 3

S 150.20 Arson in the first degree.

1. A person is guilty of arson in the first degree when he inten-4 5 tionally damages a building or motor vehicle by causing an explosion or 6 fire and when (a) such explosion or fire is caused by OR ACCELERATED а 7 BY USE OF IGNITABLE LIQUID OR FLAMMABLE GAS OR an incendiary device 8 propelled, thrown [or], placed OR OTHERWISE DISPERSED OR DISTRIBUTED 9 inside or near such building or motor vehicle; or when such explosion or 10 fire is caused by an explosive; or when such explosion or fire either 11 causes serious physical injury to another person other than a (i) participant, or (ii) the explosion or fire was caused with the expecta-12 13 tion or receipt of financial advantage or pecuniary profit by the actor; 14 and when (b) another person who is not a participant in the crime is present in such building or motor vehicle at the time; and (c) the 15 16 defendant knows that fact or the circumstances are such as to render the 17 presence of such person therein a reasonable possibility.

in this section, "incendiary device" means a [breakable /ICE designed to [explode or] produce uncontained 18 2. As used 19 container] DEVICE 20 combustion [upon impact, containing flammable liquid and having a wick 21 or a similar device capable of being ignited] OR USED AS A SOURCE OF 22 IGNITION.

23 Arson in the first degree is a class A-I felony.

24 This act shall take effect on the thirtieth day after it shall S 2. 25 have become a law.

EXPLANATION--Matter in ITALICS (underscored) is new; matter in brackets [] is old law to be omitted.

LBD05450-01-3